

M E M O R A N D U M

TO: Tom Harmer, Town Manager
FROM: Trish Shinkle, Town Clerk
REPORT DATE: March 1, 2022
MEETING DATE: March 7, 2022
SUBJECT: Minutes Approval

Recommended Action

Approve January 24, 2022, Town Commission Regular Workshop Meeting Minutes.

Background

At the February 7, 2022, Regular Meeting, a question was raised about a specific section of the minutes of the January 24, 2022, Regular Workshop Meeting regarding Commission consensus on next steps with potential Town Center facilities.

The draft minutes stated:

Following individual comments on proposed uses on the site, there was consensus to confirm direction to Staff to continue forward with Phase 2; to continue discussions with current parties (Sarasota County, Temple Beth Israel, Sarasota County School Board, Paradise Center) relating to the next phase improvements; and to address the development of a brochure/concept plan identifying uses for a multi-purpose room.

There was consensus to not proceed with a stand-alone black-box theater building.

The Town Clerk provided a link to the meetings video and also drafted a verbatim transcript of that section of the meeting (attached).

The Clerk has indicated that the current draft seems to capture that actual consensus that occurred at the end of that item's discussion and reflected in the Minutes.

The Commission will be asked to provide any final input of the draft minutes so they can then be approved by the Commission. Obviously, the minutes should reflect the actual consensus that occurred at the January 24, 2022, Regular Workshop Meeting. If there is some further discussion needed or an update to the Commission direction, that would be reflected in the minutes from the follow-up discussion at the March 7, 2022, Regular Meeting.

Staff Recommendation

Approve the January 24, 2022, Town Commission Regular Workshop Meeting Minutes

Attachment

January 24, 2022 - Town Commission Regular Workshop Minutes, Partial Transcript (available in the Town Clerk's Office)

End of Agenda Item